

## CONTAINERIZED APP DEVELOPMENT WITH THE CDK

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#### **BRIEF INTRO: MAXIM BURGERHOUT**

- Solution Architect @ Red Hat
- Platform, Cloud
- Speaker
- Open Sourcer
- Cooking
- Running
- Whiskey





# CONTAINERIZED APP DEVELOPMENT WITH THE CDK



#### WHAT ARE WE GOING TO DO TODAY?

"Wat gaan we doen vandaag?"

- Talk about containers
- Talk about containerizing applications
- Talk about OpenShift
- Introducing the container development kit a.ka. Minishift
- Do a little dance^H^Hdemo



## **CONTAINERS**

(yes, we really need to talk about those first)



#### WHAT ARE CONTAINERS?

It Depends Who You Ask

#### **INFRASTRUCTURE**



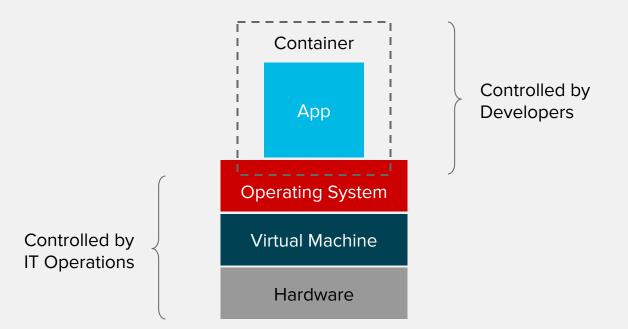
#### **APPLICATIONS**

- Sandboxed application processes on a shared Linux OS kernel
- Simpler, lighter, and denser than virtual machines
- Portable across different environments

- Package my application and all of its dependencies
- Deploy to any environment in seconds and enable CI/CD
- Easily access and share containerized components



#### FRICTIONLESS IT





## **APPS IN CONTAINERS**



#### **APPS IN CONTAINERS**

Boil 'em, Mash 'em, stick 'em in a stew!

- As said, containers hold the promise of making a developer's life easier
- But: I need to somehow wrap my application in a container
- There are many ways to take an application and stick it into a container
- Some examples
  - Using a Dockerfile
  - Using ansible-container
  - Create an image by running docker shell
- All of these work, but really, as a developer, I really just want to write code...



#### SOME MORE REQUIREMENTS FROM DEVS

- As a developer, I want to write code on my local workstation
- As a developer, I want to be able to functionally test my code on my local workstation before pushing to master
- As a developer, I want to run integration tests on my code on my local workstation before pushing to master
- As a developer, I want my development environment to resemble production as much as reasonably possible
- ... and still take it home with me



#### SOME MORE REQUIREMENTS

- As a freelance developer, I write my code on a Mac, or on Linux
- As a corporate developer, I need to write my code on a Windows machine
- As a developer,
  - to sometimes use a UI for management of my development environment, and sometimes a CLI
  - I want to write my code from Eclipse, like I'm used to doing
  - I want to write my code in a uniform way, whatever language I'm using
  - $\circ$   $\mathsf{I}$  want to benefit from containers, and not have them get in my way



## **OPENSHIFT**

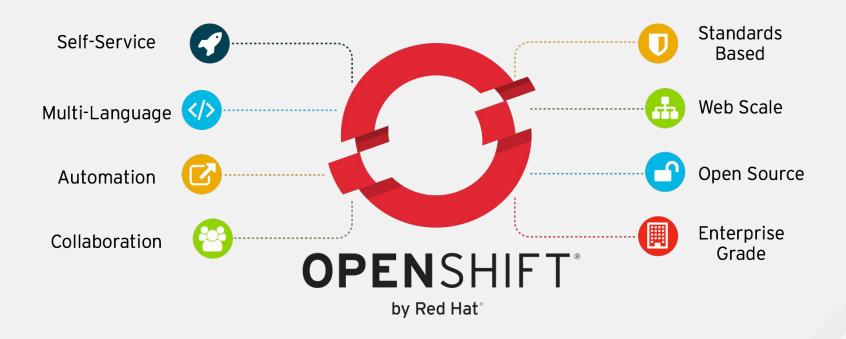


#### COMMUNITY POWERED INNOVATION



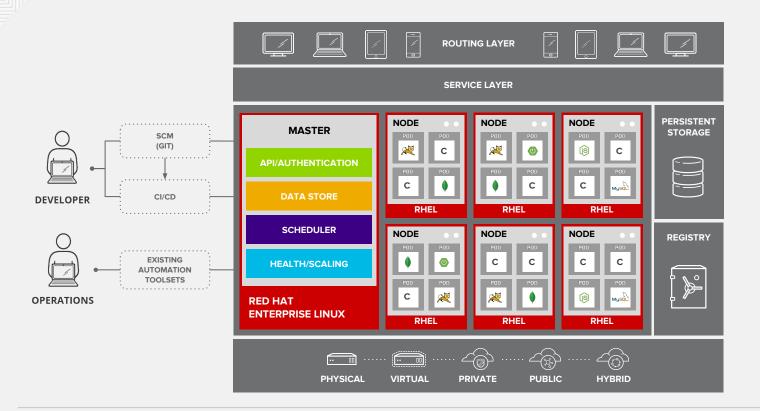


#### CRITICAL FEATURES FOR BOTH DEV AND OPS





#### **OPENSHIFT ARCHITECTURE**



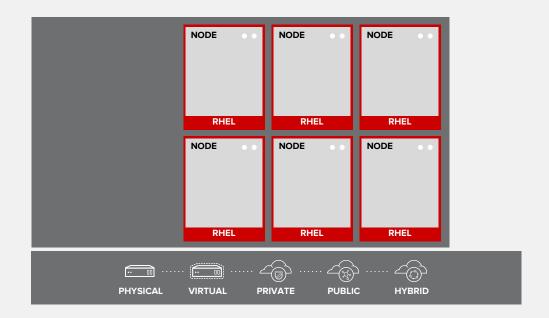


#### YOUR CHOICE OF INFRASTRUCTURE



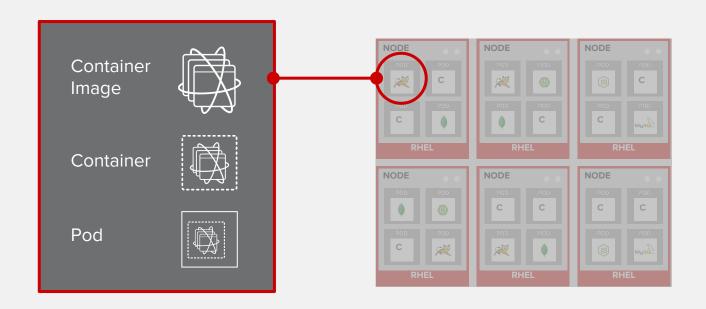


#### NODES: RHEL INSTANCES WHERE APPS RUN



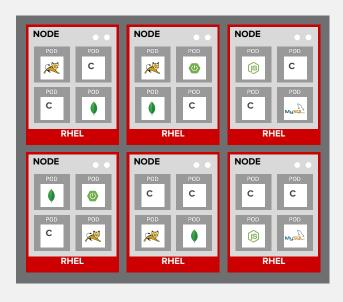


#### **APPS RUN IN CONTAINERS**



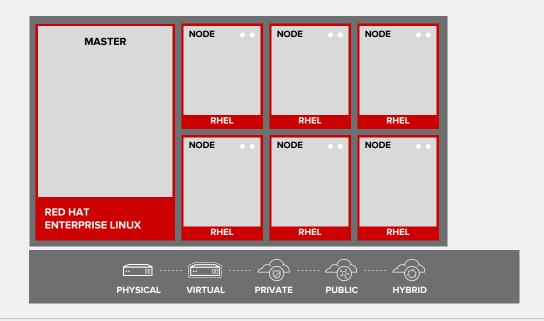


#### PODS ARE THE UNIT OF ORCHESTRATION



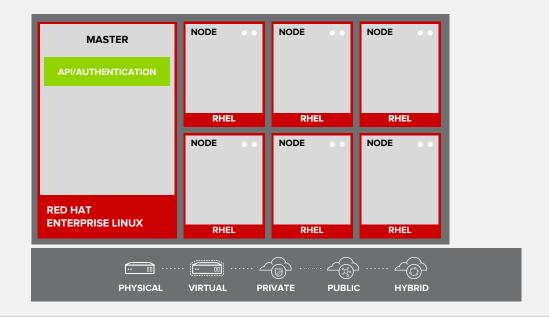


#### MASTERS ARE THE CONTROL PLANE



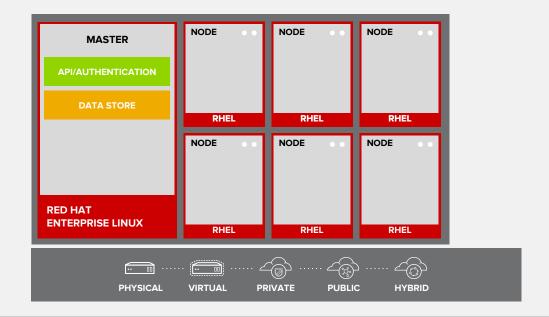


#### API AND AUTHENTICATION



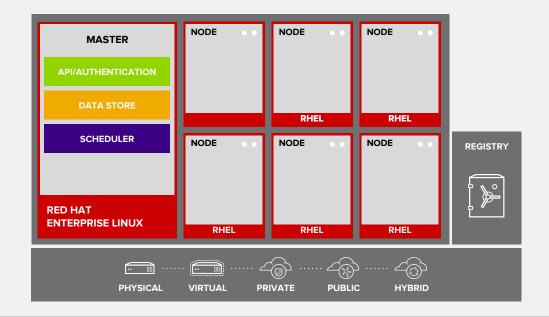


#### DESIRED AND CURRENT STATE



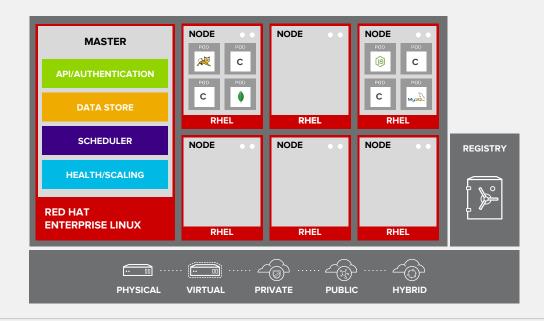


#### SCHEDULER PULLS FROM THE REGISTRY



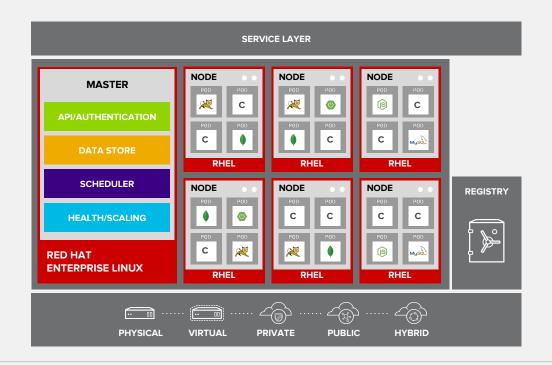


#### HEALTH AND SCALING



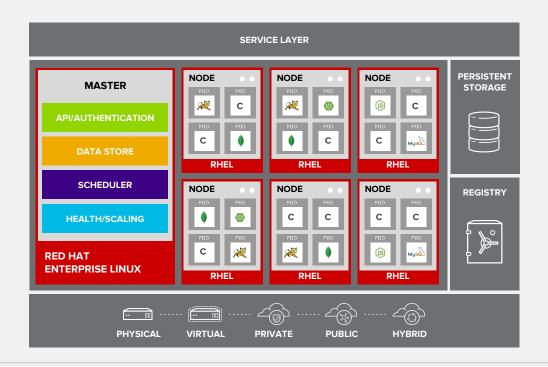


#### SERVICE DISCOVERY



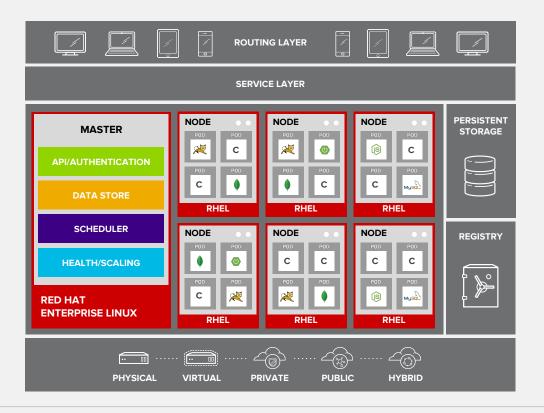


#### WHAT ABOUT DATA?



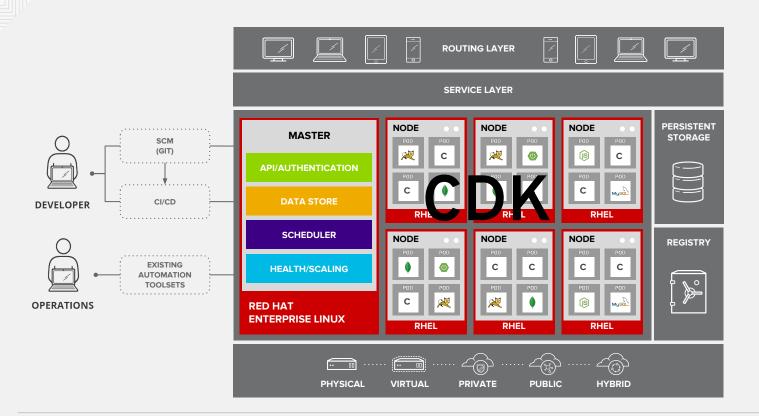


#### ROUTING AND LOAD-BALANCING





#### ACCESS VIA WEB, CLI, IDE AND API





## THE CONTAINER DEVELOPMENT KIT

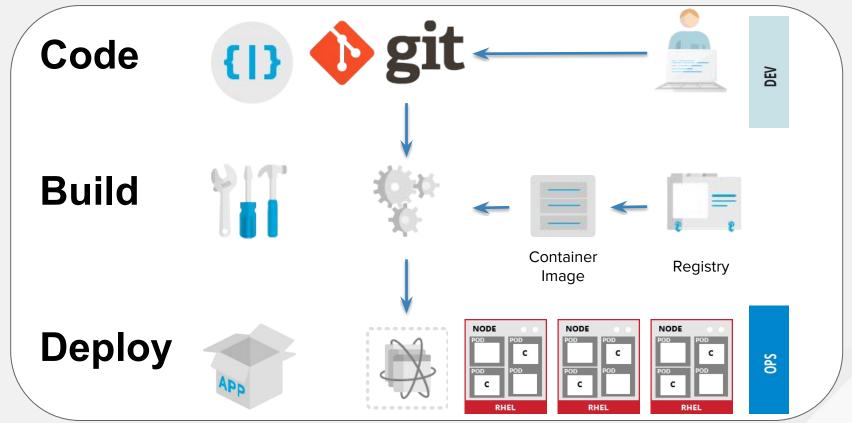


## Enter the Container Development Kit

- The CDK sets up an OpenShift cluster on your local machine, that allows you to build, test and run your application
- It offers all the features the OpenShift Container Platform brings
  - source-to-image
  - pipelines
  - service discovery
  - performance monitoring
  - application templates
  - scaling and upgrade tests
  - aggregation
- Polyglot, integrated in Eclipse, includes a UI and CLI, and runs on any platform!



#### WHAT IS SOURCE-TO-IMAGE?





## The tiniest OpenShift you ever did see!

- All of OpenShift in a single, small footprint VM
- All runs from a single binary that is available for Mac, Windows and Linux
- Supports KVM, VirtualBox, Hyper-V and xhyve as hypervisors
- During install, an ISO is downloaded, and a containerized version of OpenShift runs on top of that
- nip.io is used to expose containers to the end-user
- Official CDK based on minishift will be released soon!



## LET'S TRY SOME STUFF!



#### Demos

- 1. Install minishift
- 2. Start minishift
- Setup the 'oc' command (command line interface to OpenShift / minishift)
- 4. Create a project to work on (through the UI)
- 5. Create an application in the project (through the CLI)
- 6. Wait until the app builds, then open it (nip.io)
- Change the code of the app in-place (i.e. without rebuild)



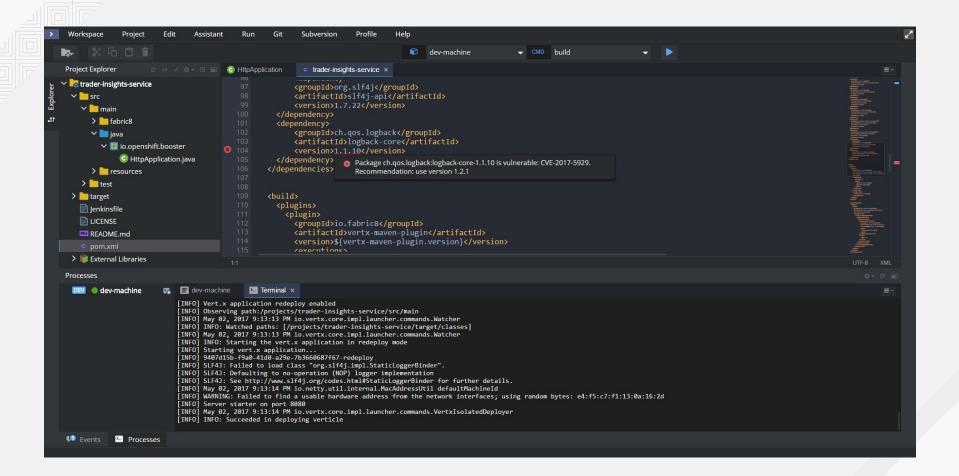
## **SOME MORE STUFF**



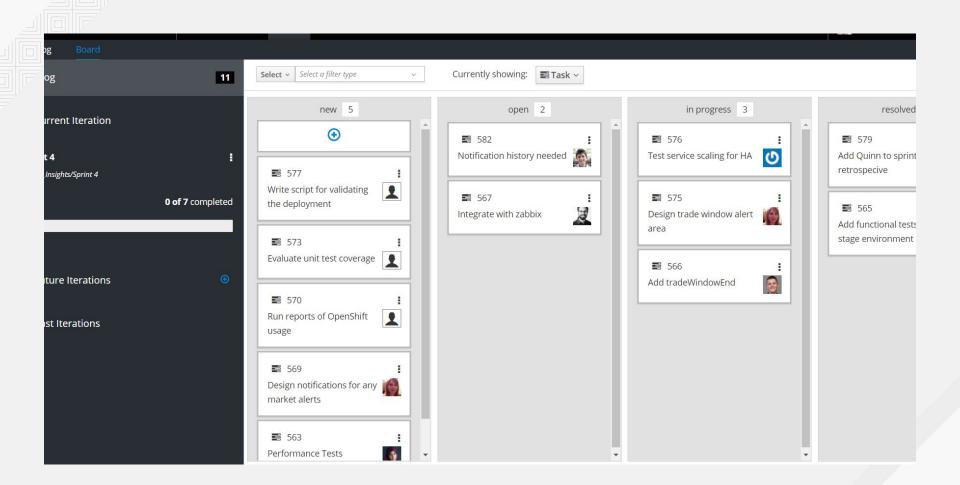
## openshift.io

- At Red Hat Summit two weeks ago, we announced openshift.io
- It's an IDE in the cloud, tailored for working with OpenShift
  - Open source: based on fabric8 and Eclipse Che
  - Currently in developer preview mode

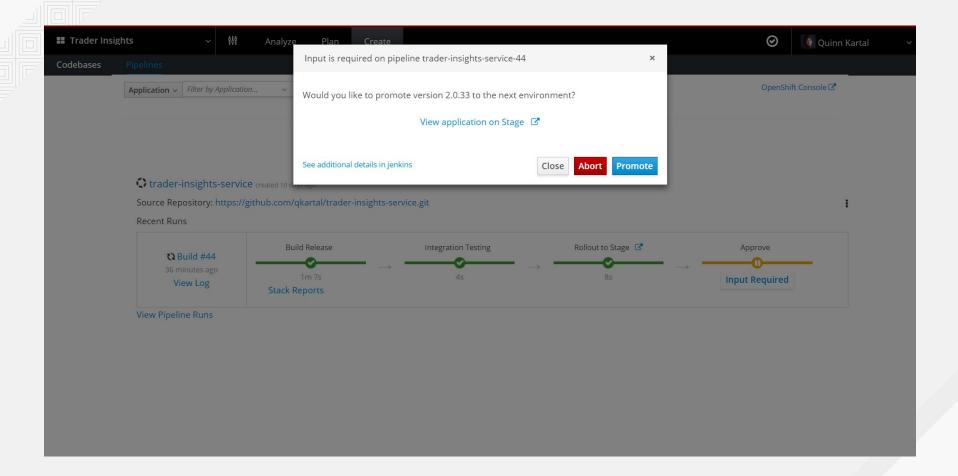




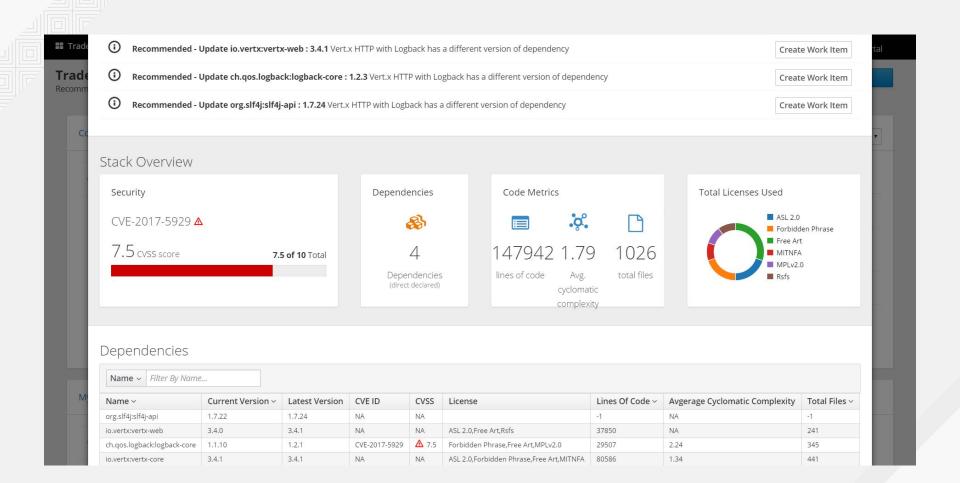














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### OpenShift Online

- OpenShift Online has been an ongoing thing since 2011
- Originally built upon OpenShift v2
  - Containers, but not quite like the ones we use today
- Complete rewrite done: it's now based on OpenShift v3
- Free tier is now available
- Sign up at <a href="https://openshift.com">https://openshift.com</a>



## Go get it!

- Go to https://developers.redhat.com
- Get a free developer subscription, that gives you access to a lot of Red Hat products
- Download the CDK and get going!\*



<sup>\*</sup> The current version of the CDK out there is 2.4. The first minishift-based release will be 3.0, which will be released soon!

developers.redhat.com

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